

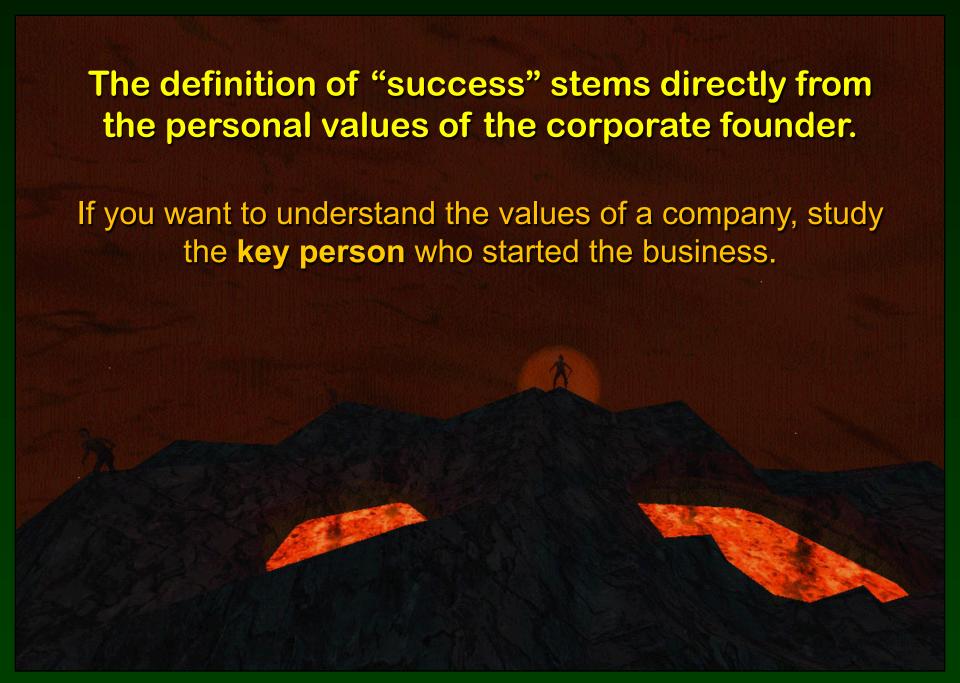


"Success" faces conflicting demands...

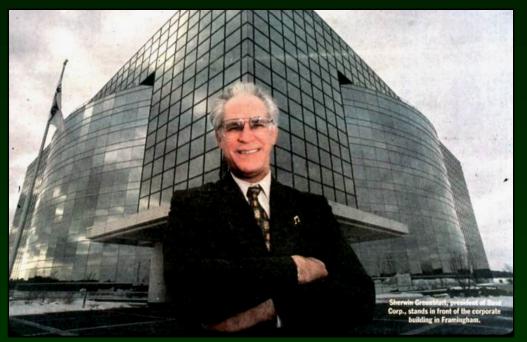
- •What type of business are we going to be? (profit or non-profit).
- Researching product ideas (what do we plan to sell?)
- Finding investment (where to we find start-up money?)
- Hiring, training, and paying "multi-hat" start-up employees.
- Marketing (customer research, product strategies, pricing).
- •Industrial Design (end-user experience, blending form with function).
- Engineering (detailed product design, testing, safety certification).
- •Manufacturing (building factory systems that build products).
- Selling (advertising, distribution, public image-building).
- Administration

Finance

Large Scale Success Requires
Large Scale Institutions







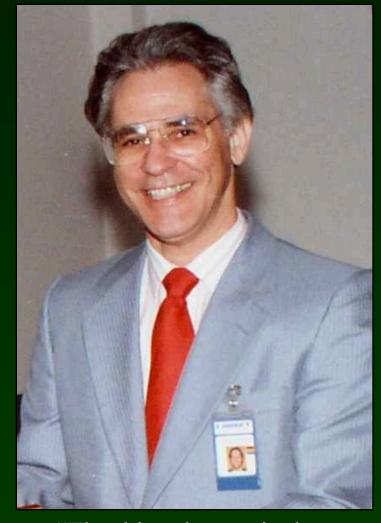
Sherwin Greenblatt

1st Bose Corp Employee (1964)

(President 1985–2000)

"We didn't think we'd be an audio company.

We wanted a company that would somehow make people's lives better. It wasn't a mission with a technology or in a field. It was a mission of how we were going to go about our business."



"The thing that excited me was the idea of what the company would be."





"The Wave Radio Affair" 1993 – 1996

When the music almost stopped.

\$349.00 Initial model, no CD player

Idea to SOP: 36 months

Design attempts: three

Cost to develop: \$30m

Projected sales: 30k/yr



Staff Opinions... Marketing said: "Horrible for brand identity - It'll never sell" Engineering said: "Who wants to design a 'clock radio'?" Manufacturing said: "Let us design it!"

Number of Design Engineering Staff During Initial Wave Radio Development:

0

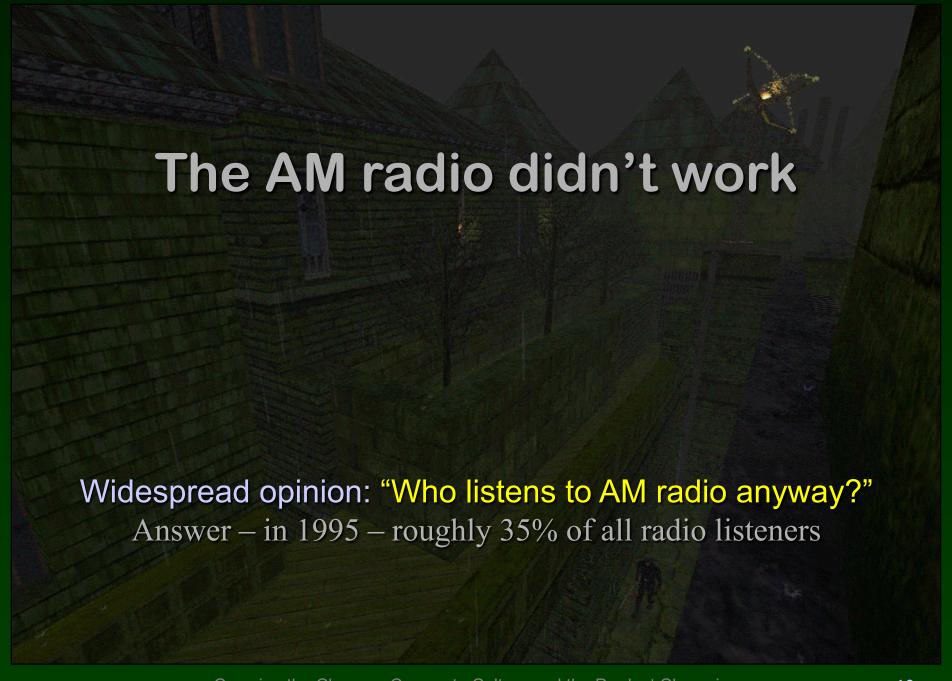
Maverick Theory: "Component and assembly costs will be less if the Manufacturing Dept designs the radio!"



After 24 Months

Factory constructed
Workers hired & trained
Components in stock
Injection molds ready
Robots programmed
First radios assembled
One small problem...







Manufacturing worked <u>six months</u> to fix the AM radio receiver



After six months the radio still didn't work

Despite off-the-shelf modules and other desperate pre-fabbed solutions adding ~\$60-70 per unit



At month 30, the project was handed to an engineering **fire brigade** called in from the OEM division



First 2 Years in Production:

Unit Sales: 1.5million (versus 60-90k predicted)

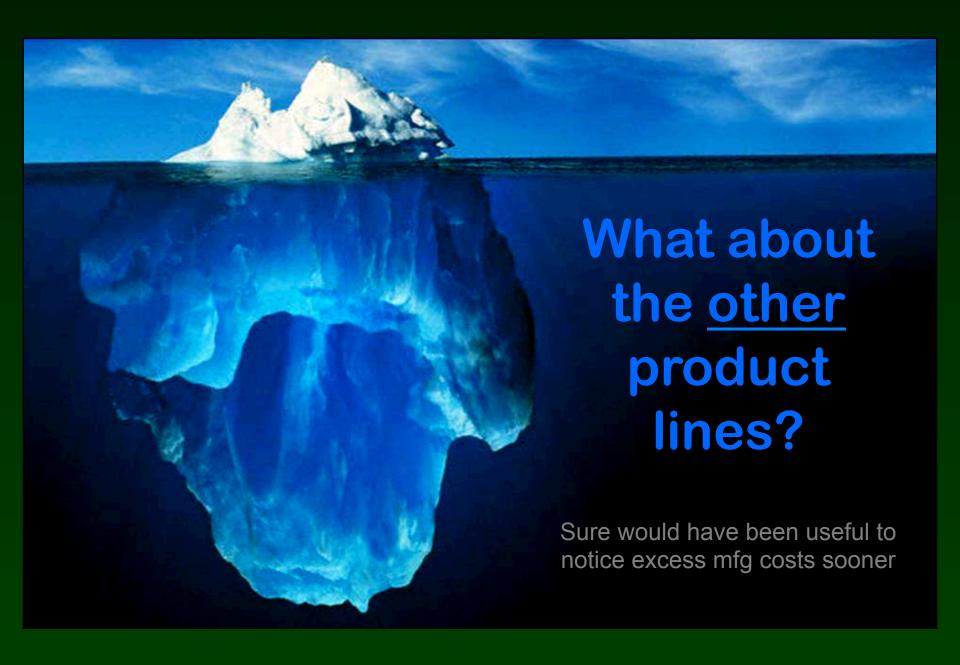
Gross Profit: \$300m

(versus \$12-18m expected)

Number-One-Selling Product (still is)

Was this a success?





What went right?

A <u>brilliant</u> chasm-crossing product idea.

Not a 'clock radio.' A <u>high end</u> table-top radio.

The <u>ideal</u> kitchen / bedroom / bathroom sound system!

What went wrong?

No one sold the idea internally

The maverick approach did not work

Lack of attention to basic requirements...

- Does the radio work?
- Are production costs optimized?
- Who is running this show anyway?

Follow-on Wave Radio redesigned a <u>fourth</u> <u>time</u>

...converting \$50-100m/yr in costs to profit

Other products with significant sales life also reengineered

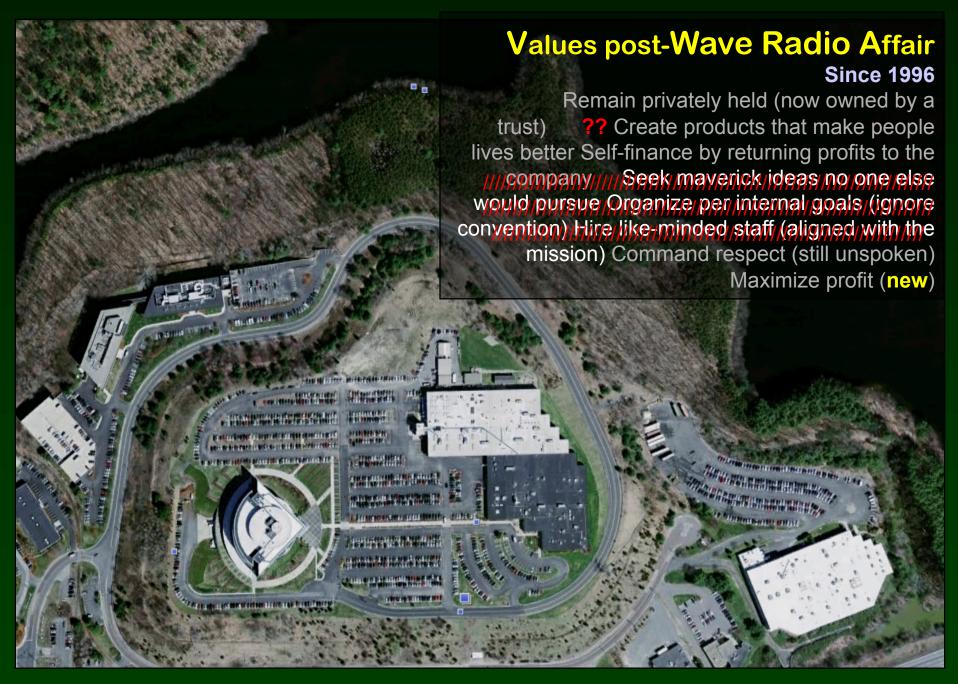
...converting another \$50-100m/yr to profit

Typical reengineering project R.O.I.: 600-800% 1st year

Example: A three-month \$2m reengineering project reducing cost \$12-16m / yr.

Manufacturing Department never engineers another product. "Bottom-line" management is hired to maximize profits.

Last innovation: Noise-Canceling Headphones (2002).



The role of a Champion...

Seeks a culture of success - not just today's project

Recognizes and raises flags about...

Untapped market opportunities

Changing business climates

Inefficient operations

An effective 'troublemaker' battling the status quo

Anatomy of a Champion

Chooses projects wisely.

Backs up claims with solid data.

Deeply committed. Willing to go "all-in."

Need not be an owner or upper level manger.

Main tool is personal persuasion – not official power.

Focuses on measurable success. Measures progress.

Ignores lines of command. Verifies progress firsthand.

Willing to take on anybody standing in the way.

Quits when the doors are chained shut.

The Champions

Spiros Pantazi

Faith & Joe Tiberio

Jim Head

Dennis Reagan

Jim Bannister

Paul Boudreau

Dodge Morgan

Jordy MacFadyen

Finn Arnold

Champions make a difference in our lives.

Even if few remember who they are.

Even if they're only champions on one special day.

Carle Pieters

Pat Remias

Paul August

Dennis Gagne

Chuck Nichols

Jim Spence

Rick Fleeter

Tom Vaneck

James Peverill

Who are your champions?







Gmail Google Earth Google Toolbar **Google Shopping** You Tube Acquisition Google Book Search

...and dozens more we never hear about

Googleye (Brown / AeroAstro)

The Champions



Alec Proudfoot and Chris Uhlik - Google Corp.

Ever notice how champions often have a 'second in command'?

