

## champions the



Selezionato 1 di 43, 272,22 GB disponibili

# Phase 3 grading rubric

- from Phase I
- Clear statement of innovation and its chasm: 10%
- The history and environment of the innovation: 10%
- from Phase II
- parallels you can choose more or new ones as you desire as you develop phase 3, but they must be in your phase III document: 20%
- Phase III (totally new\_content):
- 20% is the strategy: England, Channel, Normandy France, Europe, World. These analogies are not perfect but a logical well defined strategy is key.
- 20% is the backup: examples (from your parallels or other sources) that support your strategy
- Communications 20%: (for example be careful with jargon and acronyms) clarity, brevity, organization, graphics, use of language

## PHASE 3 Tips

- Stand-alone
- 20% each ph I and ph2
- Don't teach (history), inform (why I care)
- Graphic design first, write later
- Don't | UST tell me your strategy:
- what aren't you doing
- who else did this and it worked
- or did something else you are avoiding
- in sum: why this will work

#### Phase 3 content phase land 2

- What is the Chasm, then why, then who a good thing nobody is doing but (your target population) would really benefit from it because people are lazy, stupid, self-interested?
- What defines crossing: 100,000,000 bicycles?
- What your parallels did or didn't do that helped them cross or not
- imagination + research: their stories why did the Newton fail, ipad succeeded?

# Phase 3 content

### Strategy!

- **Based on your parallels:** what worked and what (but you picked the parallels!) didn't: NOT PLUCKED FROM THIN AIR!
- Where do you start: That hungry Beachhead waiting eagerly to be asked by you to try it
- Your operational base: your allies: England Japanese restaurants already make fresh wasabi
- What is France? Europe? World and how does your strategy evolve to "go global"? (however you define global)